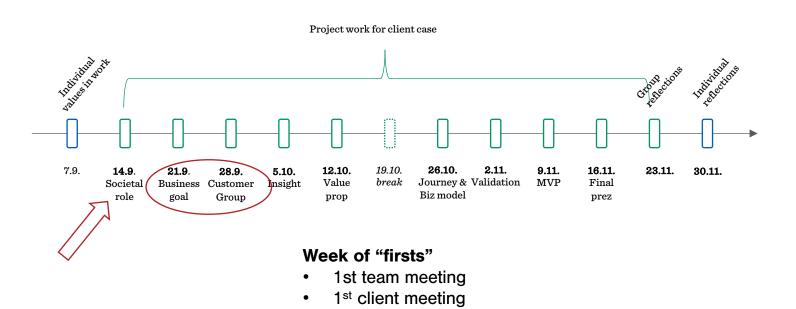


Course Schedule



1st team coaching

1st video deadline

Aalto-yliopisto
Aalto-universitetet

Aalto University

Part I Last week & This week



TODAY'S LEARNING GOAL: Client's societal role

How does your client shape the society it is part of?

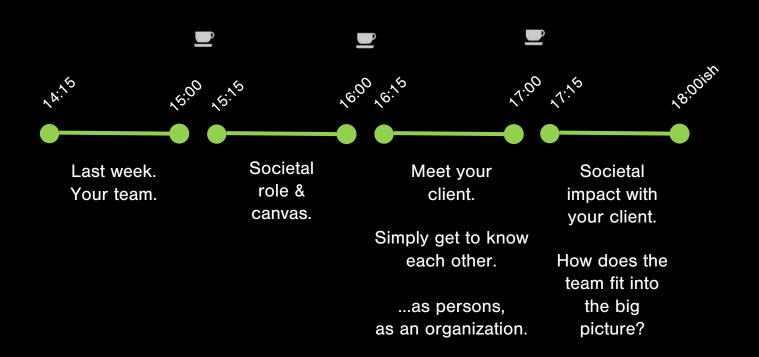
How do they see their role, and what evidence they have in fulfilling that role?

How do <u>you</u> describe that role in the context of this course project?

NEXT WEEK:

Your project's objectives and success criteria.

14.9. Societal Impact



"Give me a lever and a place to stand and I will move the earth."

- Archimedes

How was it? What did you learn?



 $tech\ values...\ team\ work\ values...\ organizational\ values...\ societal\ values...$







How was the coaching?

What worked?

How did it feel to have an outsider to talk to about values?



Intro of the week 1/3 ©



Team Work: What do you value in team work?



Breakout ... About ...20min.

List in the chat top 3 values for your team work and write 2-3 sentences on what they mean!



We are back!

What do you value in team work?



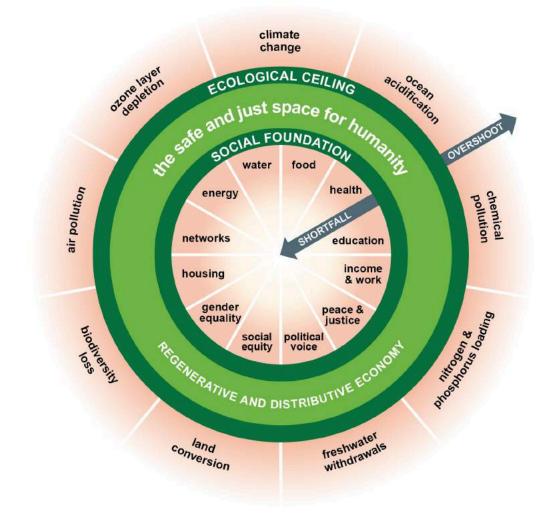
Intro of the week 2/3 ©



Part II On impact



The Doughnut Economy





United Nations' "SDGs"

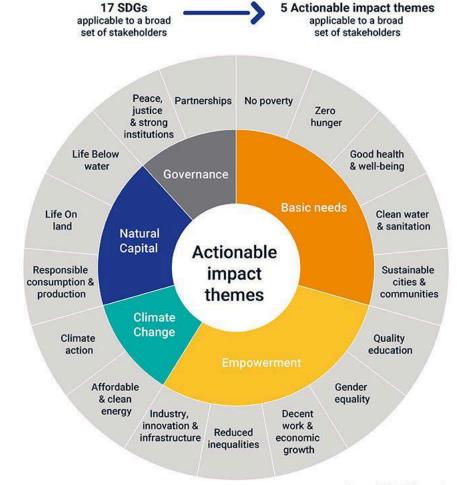




MSCI ESG



MSCI ESG



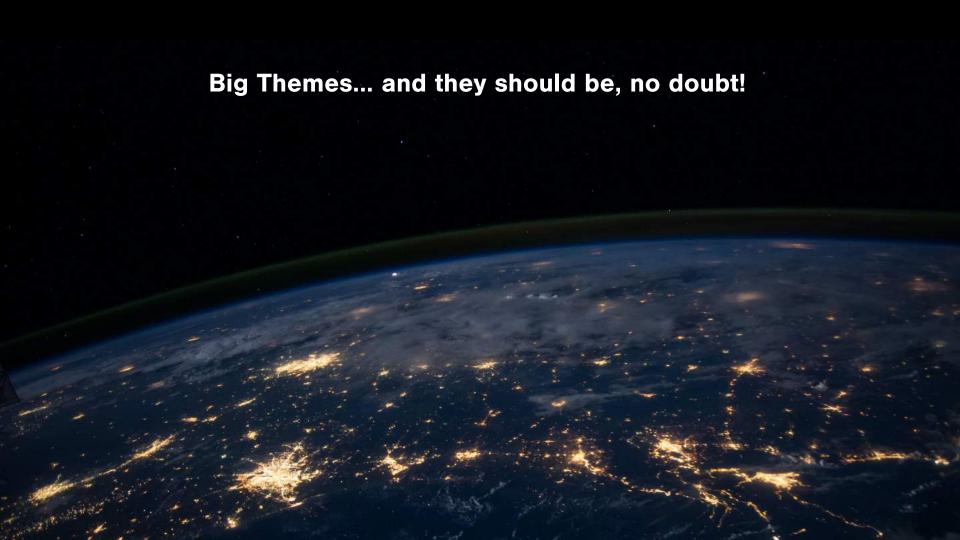


The Upright Project

Dimension	Impact category
Environment	GHG emissions
	Non-GHG emissions
	Biodiversity
	Fresh water
	Waste
Health	Diseases
	Diet
	Physical activity
	Relationships
	Meaning & Joy
Society	Taxes
	Jobs
	Societal infrastructure
	Equality
	Societal stability & understanding
Knowledge	Scarce human capital
	Knowledge infrastructure
	Creating knowledge
	Distributing knowledge

Table 2: Impact categories and dimensions within Upright's impact framework.







Here's my <u>true</u> problem.





Here's my true problem.

Lot of people still believe that the technology / gadget / device makes an impact.

Therefore, let's design a technology / gadget / device that solves the problems!





1. A piece of design (or tech) is <u>passive</u>, unless someone uses it.

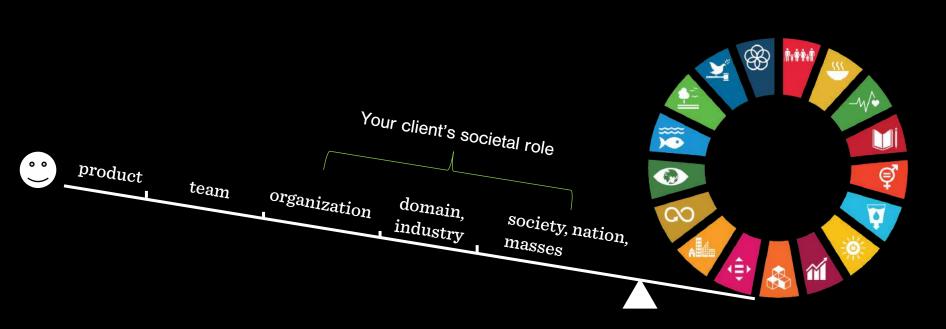
2. No one uses a design, if no one tells about it.

Therefore, to make an impact, a design needs:

a) Users (customers, often humans)b) Someone promoting it (organizations, often businesses)

(and btw that is why we should study humans, business, communication, tech and organizations to make successful technology)







Still difficult to see how to <u>build</u> that impact (transcendence)

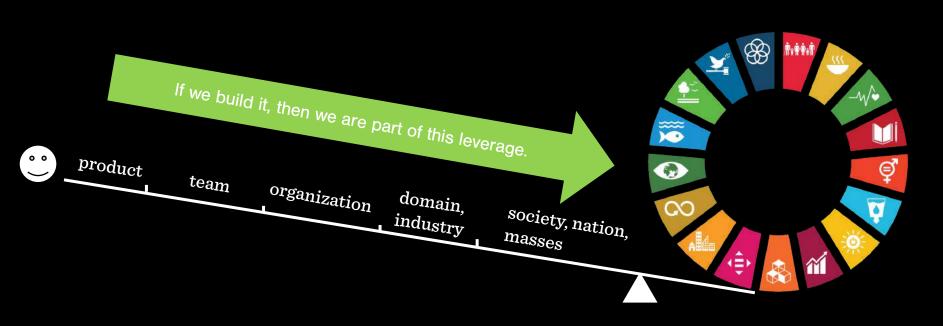
Find examples of impact.
"Our product actually did cause an uproar!"

Search for examples of causalities. (if you do this, then this changes)

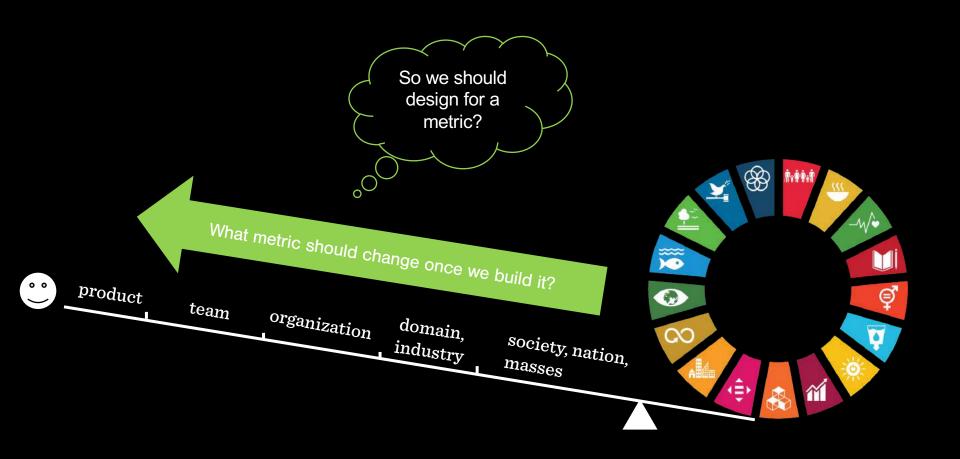
Get evidence of change and/or potential for impact. "The data shows that we can shape people's behavior"

Read studies on impact and causalities.

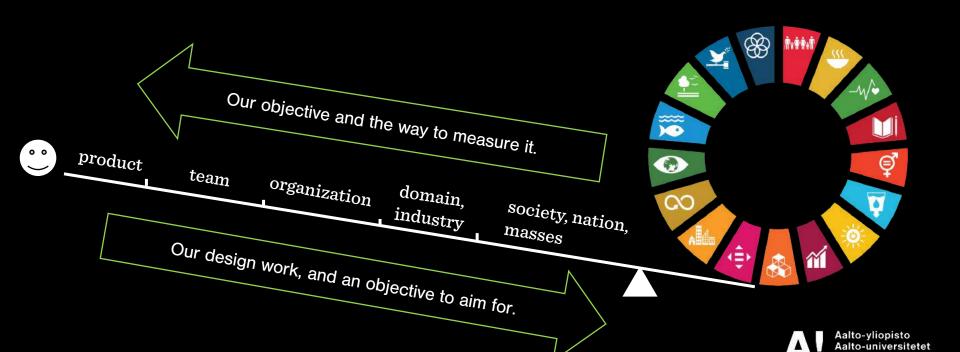
Get an understanding how tech & business & society interact.











Aalto University

Few words about metrics & measurement...



Let's plan for the societal metrics... just like any metrics.

S.M.A.R.T.

Specific, Measurable, Achievable, Relevant, Timely

D.U.M.B.

Doable, Understandable, Measurable, Beneficial

What is our objective? How do we know we have reached it? How do we know we are on our way there?







Note the different metrics!





What we measure constantly as we are driving towards the goal.



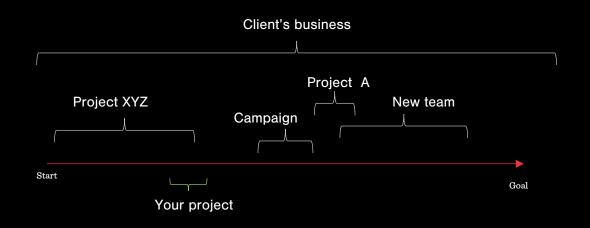
Final metric

What we measure once we have reached the goal.



Also note that it is a marathon and a relay...

and you run only one part.







Intro of the week 3/3 ©









We the team...

Society

Customers

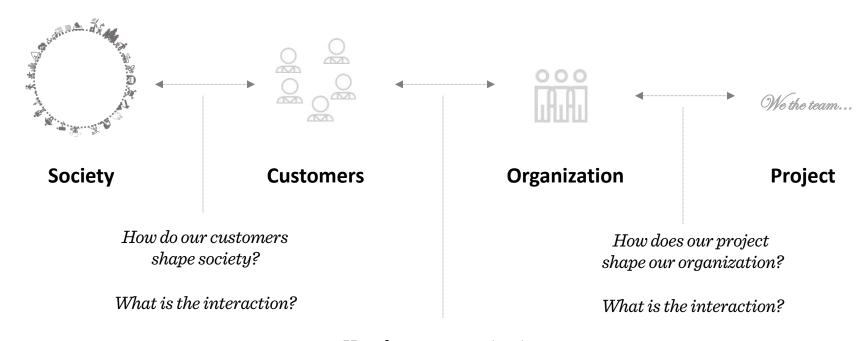
Organization

Project

What **societal values** shape our customers that shape our organization that shape our project?

What does the project create that helps our organization help our customers help to change society?





How does our organization shape our customers?

What is the interaction?









We the team...

Society

Customers

Organization

Project

Values or discourses relevant for our project?

(your best guess)

Values or discourses relevant for our project?

(your best guess)

Values or discourses relevant for our project?

(your best guess)

Values or discourses relevant for our project?

(your best guess)









We the team...

Society

Customers

Organization

Project

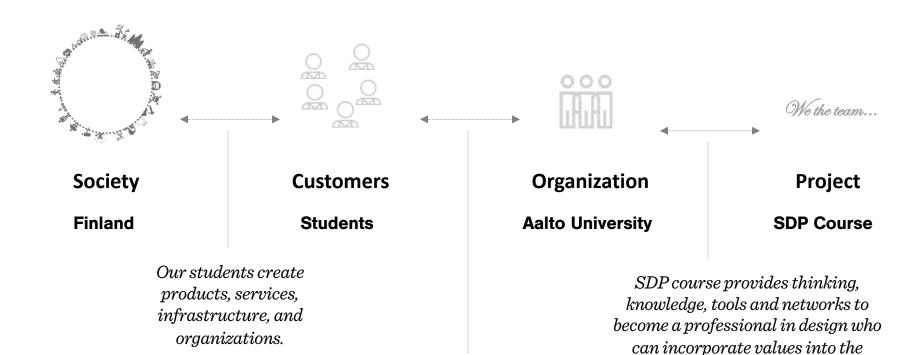
What are the societal values (and metrics) that we want to be part of?

What is the societal objective (and metric) we want to aim for (in the long run)?



An example, SDP course





Aalto provides knowledge, skills, thinking, networks, certificates and values. work.







Customers



We the team...

Society

Finland Students

Organization

Project

Aalto University

SDP Course

Values / discourses:

Attractive university education Social responsibility of businesses Finland's competitiveness globally Societal impact through technology

Values / discourses:

Creativity, novelty, autonomy Courage to challenge norms Creating skilled professionals Responsibility for the world

<u>Values / discourses:</u>

Having meaningful work Using own skills for good Competitive skills Identity as a professional

Values / discourses:

Importance of team work
Working under uncertainty
Pushing for own thinking
Encouraging safety net











Society

Customers

Organization

Project

Our course is part of creating value-sensitive professionals for an ethically competitive Finland

Having professionals that shape the world for the better by products, services, organizations...



The canvas tool







Customers



We the team...

Socie	ety
-------	-----

Our organization works

towards these societal

values.

The principles, beliefs and/or values of our customers that we target are

Organization

Project

And our key metric for change in each value are...

Concrete examples of these

The mission or purpose of our organization in society is to

Also as a workplace, our

organization values...

These societal values:

In this team, we

especially focus on

These customers' values:

These Organizational values:

These group work values:

Concrete examples of these are...









Society	
---------	--

Customers

Organization

Project

>>	>	We know we have made an impact when	ch	nanges	, because	changed their thinking/behavior/routines/opinions so that _	·	>	, >	,)
/ /	/		(societal metric)	(how?)	(our customers)		(actual impact)			_



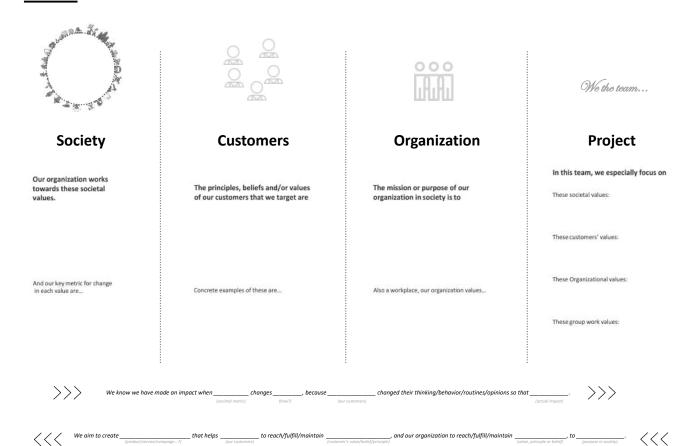
We aim to create ______ that helps _____ to reach/fulfill/maintain _____, and our organization to reach/fulfill/maintain _____, to _____.

[volue, principle or belief], to [purpose in society].



From Society to Your Project (and back)

What is your organization's role in society and what is the impact you aim for? Gather your most relevant values for this project, and then fill out the sentences below.





Part III Meet your client. Get to know each <u>other.</u>



- Client + team get their own breakout room.
- 2. Get to know each other. Interests, background, expectations for the project.
- 3. Get to know the client organization.
- 4. Have a 15 min break (around 16:00 or earlier).
- 5. Open the canvas in Miro.
- 6. Start working with the canvas. Roughly 10 min per "category" (40 min).
- 7. Plan 2 min what happens next.
- 8. Around 17:55 get back to main space (at least the students ©).



Part IV Societal Role Canvas



Lecture / Working Wrap up





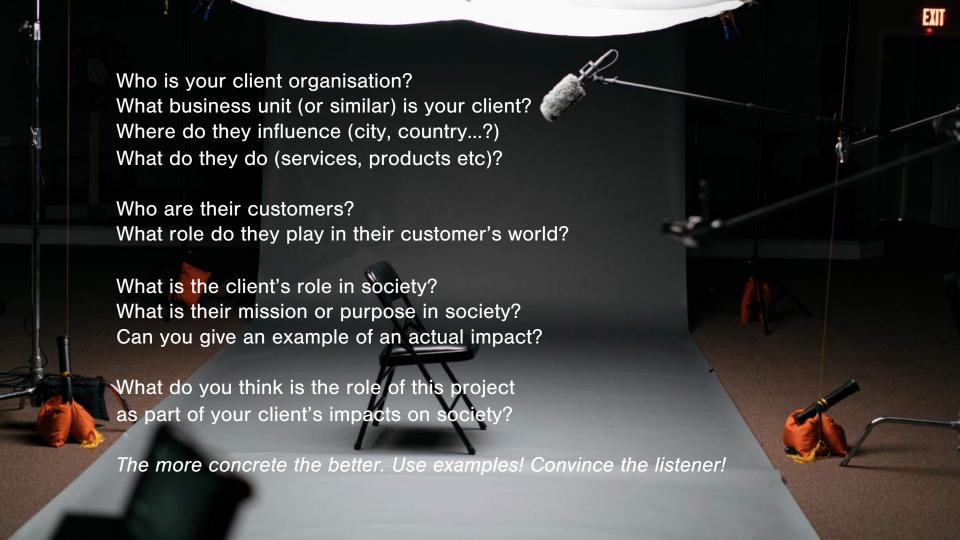
TO DO

- 1. Book your team's own meetings.
- 2. Book meeting with team coach(es).
- 3. Book check-up meeting with client.
- 4. Do the canvas.
- 5. Plan the video.

(about here coach meeting, client checkup)

6. Do the video, and upload to drive.





As a sign of your participation in class...

In the Zoom Chat:

Give 1-2 things you learned today, or feedback about running these lectures.

This time I will not delete them ©

